



# Practical Overview of Enabling Technologies for Heterogeneous 5G-IoT Ecosystem and its Applications

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FACULTY OF ELECTRICAL department  
ENGINEERING of telecommunications  
AND COMMUNICATION





- **Wireless System Laboratory of Brno (WISLAB)**
  - Team of highly **motivated researchers** and engineers
  - Working with the latest equipment including own **full-scale LTE-A cellular system**
- Mostly **industry-oriented R&D** with strong focus on **rapid prototyping** and real-world experimentation
- Next-generation **5G-IoT technologies and applications**
  - LPWAN communication technologies (LoRaWAN, Sigfox, NB-IoT)
  - Massive IoT (Smart Grids)
  - Consumer / Industrial IoT applications (Smart Home Gateway, AI, Industry 4.0, Wearables, Augmented reality)
  - Sub 6GHz + mmWave technologies
  - Advanced Spectrum Utilization (Licensed Shared Access)



KONICA MINOLTA



Electrolux

**Honeywell**

**e-on**



**AT&T**



HUAWEI

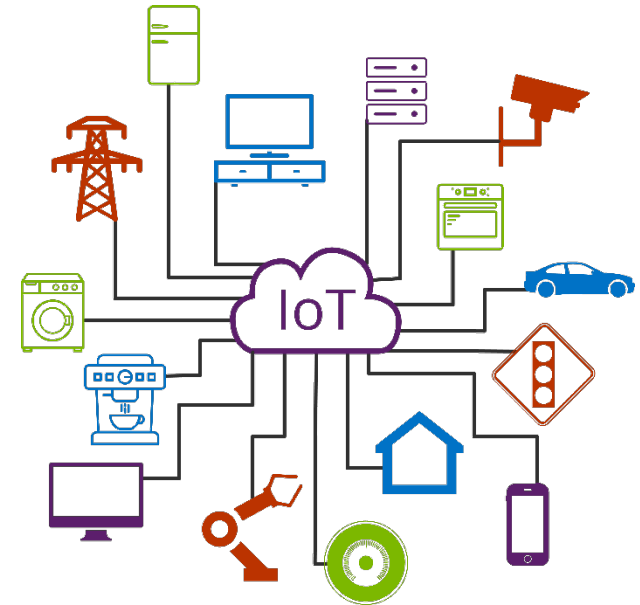
**T-Mobile**

**TELEKOM  
AUSTRIA  
GROUP**



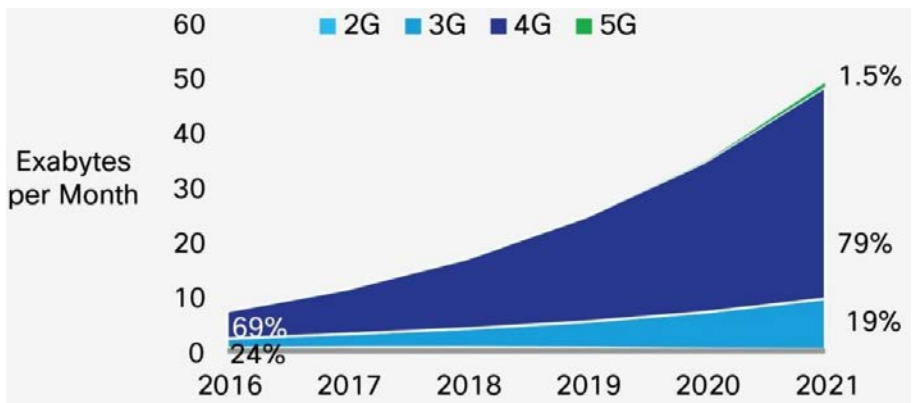
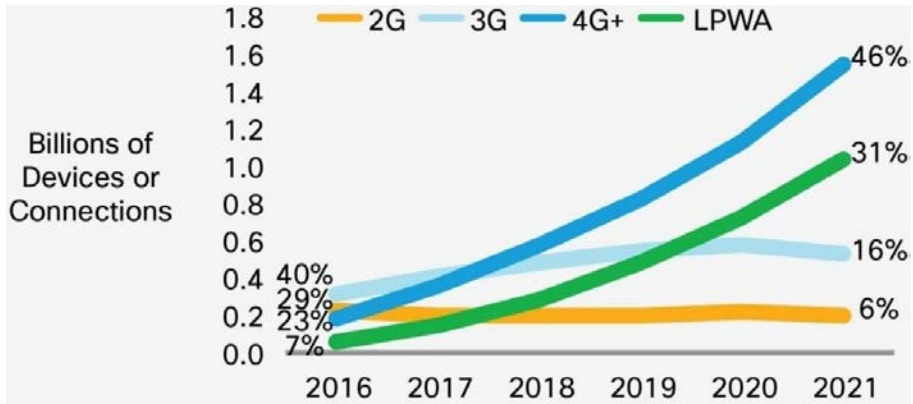
**vodafone**

- „The **Internet of Things** refers to the use of **sensors, actuators, and data communications technology built into physical objects**“
- IoT enables those objects to be tracked, coordinated, or controlled across a data network or the public Internet
- **“Smart” should not mean just to be connected to Internet!**
- There are three steps in Internet of Things applications:
  - **Capturing data from the objects** (e.g., simple location data or more complex information data sets)
  - **Aggregating** that information across a data network
  - **Acting** on that information – taking immediate action or collecting data over time to design proces
- IoT as **“killer” application** for 5G





# INTERNET OF THINGS – 2020 VIEW



- **212B** installed things
- **30B** autonomously connected things
- Approximately **3 million peta bytes** of embedded systems data
- **\$8.9 trillion** of business value

It would take an individual more than  
**5,000,000 YEARS**  
 to watch the **amount of video** that will cross global IP networks **each month in 2020.**



# INTERNET OF THINGS – MARKET TRANSFORMATION

- Human-to-Human (H2H) vs. Machine-to-Machine (M2M)





- Convergence of **spectrum types/bands**
- Diverse services, and deployments

## A unifying connectivity fabric

Always-available, secure cloud access



Enhanced mobile broadband



Mission-critical services

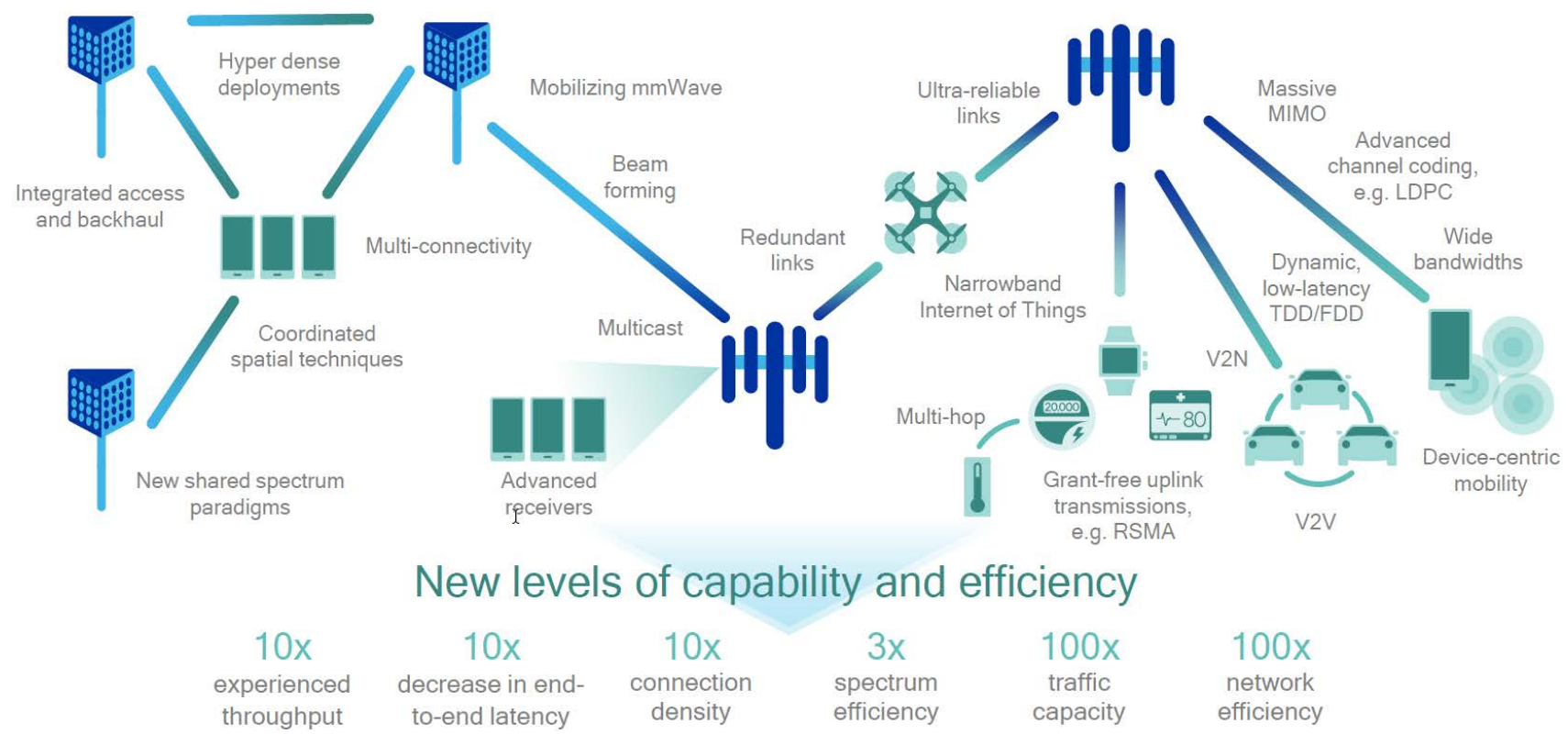


Massive Internet of Things



# INTERNET OF THINGS – 5G VISION

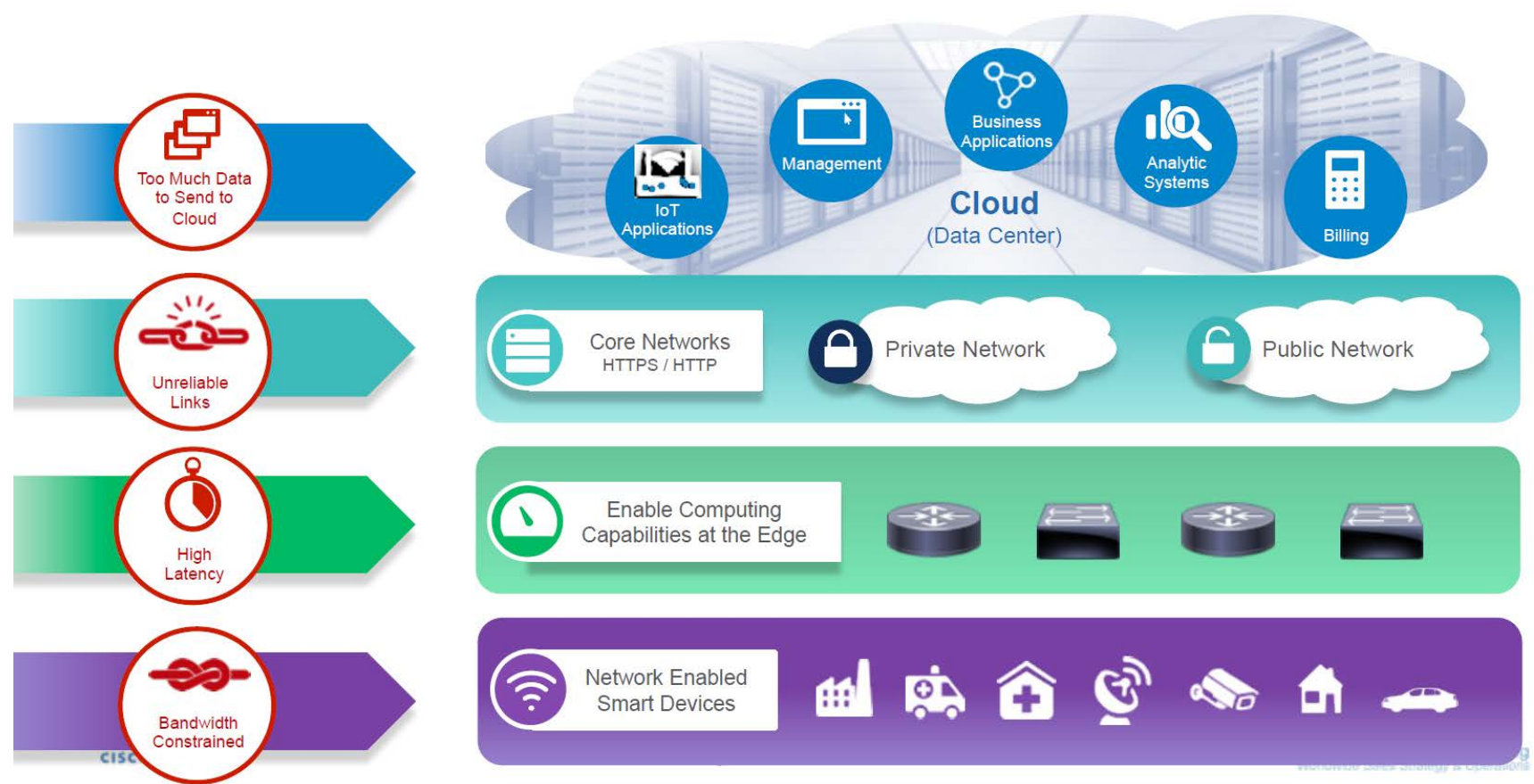
- Pioneering new technologies to meet 5G requirements





# INTERNET OF THINGS – EDGE COMPUTING

- Required fog application response and latency of **<50 ms**

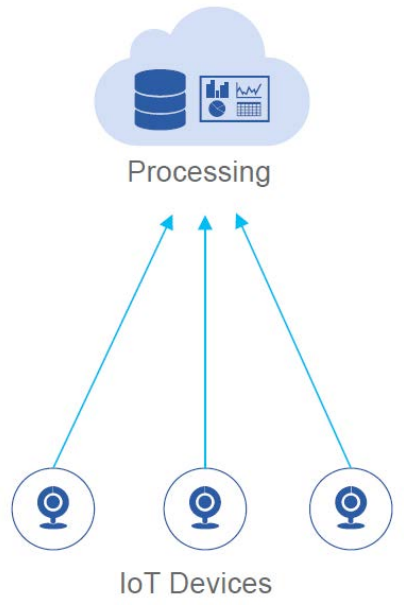




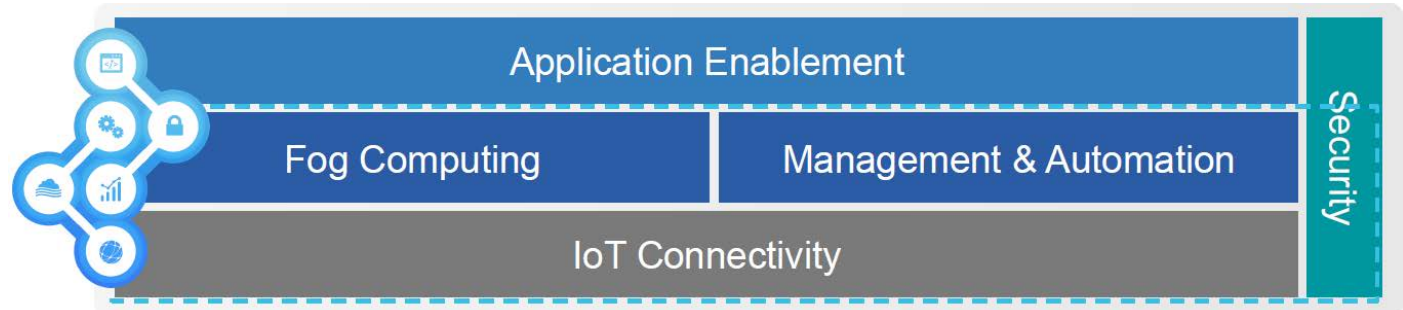
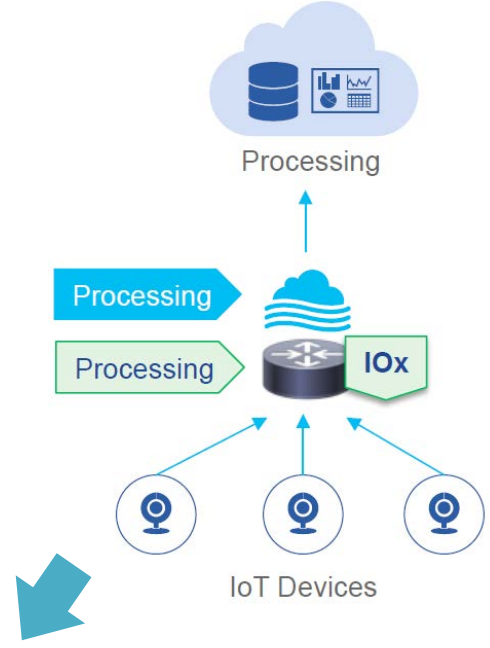
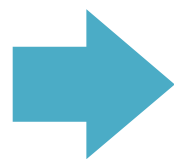


# INTERNET OF THINGS – EDGE COMPUTING - WHAT IS NEEDED?

- Traditional approach
  - Take data to the processing



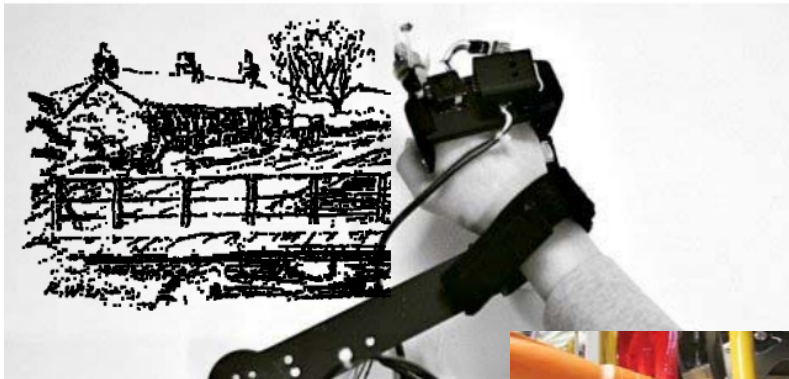
- Future approach for 5G-IoT
  - Take processing to the data





# TACTILE INTERNET – COMMUNICATION < 1 MS

- **Tactile Internet is able to deliver remote physical experiences globally**
  - Design a highly responsive and adaptive mobile network
- **Robots lack a sense of touch**
  - 35% margin of error in the cancer surgery





# MOST EMERGING IoT TECHNOLOGIES IN 2017

- **IoT enablers**
  - LPWAN communication technologies, artificial intelligence, machine learning
- **More industrial devices are living on the edge**
  - Edge devices or intelligent gateways that collect, aggregate, filter, and relay data
- **The birth of digital twins**
  - Simulation, testing, and optimization in a virtual environment before committing actual resources
- **IoT leverages augmented and virtual reality (AR/VR)**
- **IoT messaging technologies and protocols**
  - LoRaWAN, Sigfox, 3GPP NB-IoT
  - MQTT, CoAP
- **Stronger cybersecurity eases IoT concerns**

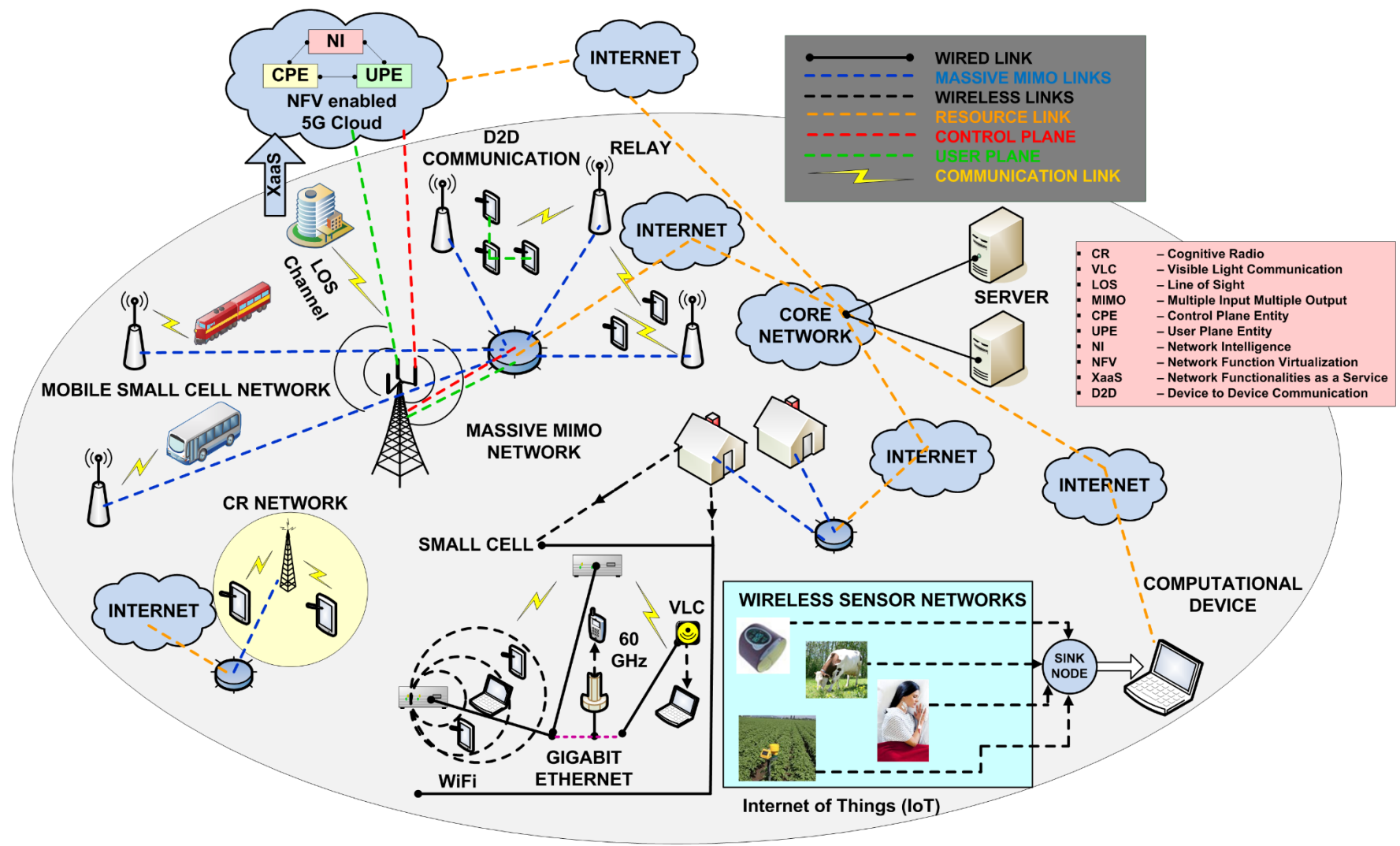


- 5G vision: a unifying connectivity fabric





# ENVISIONED HETEROGENEOUS NETWORK CONCEPT OF 5G





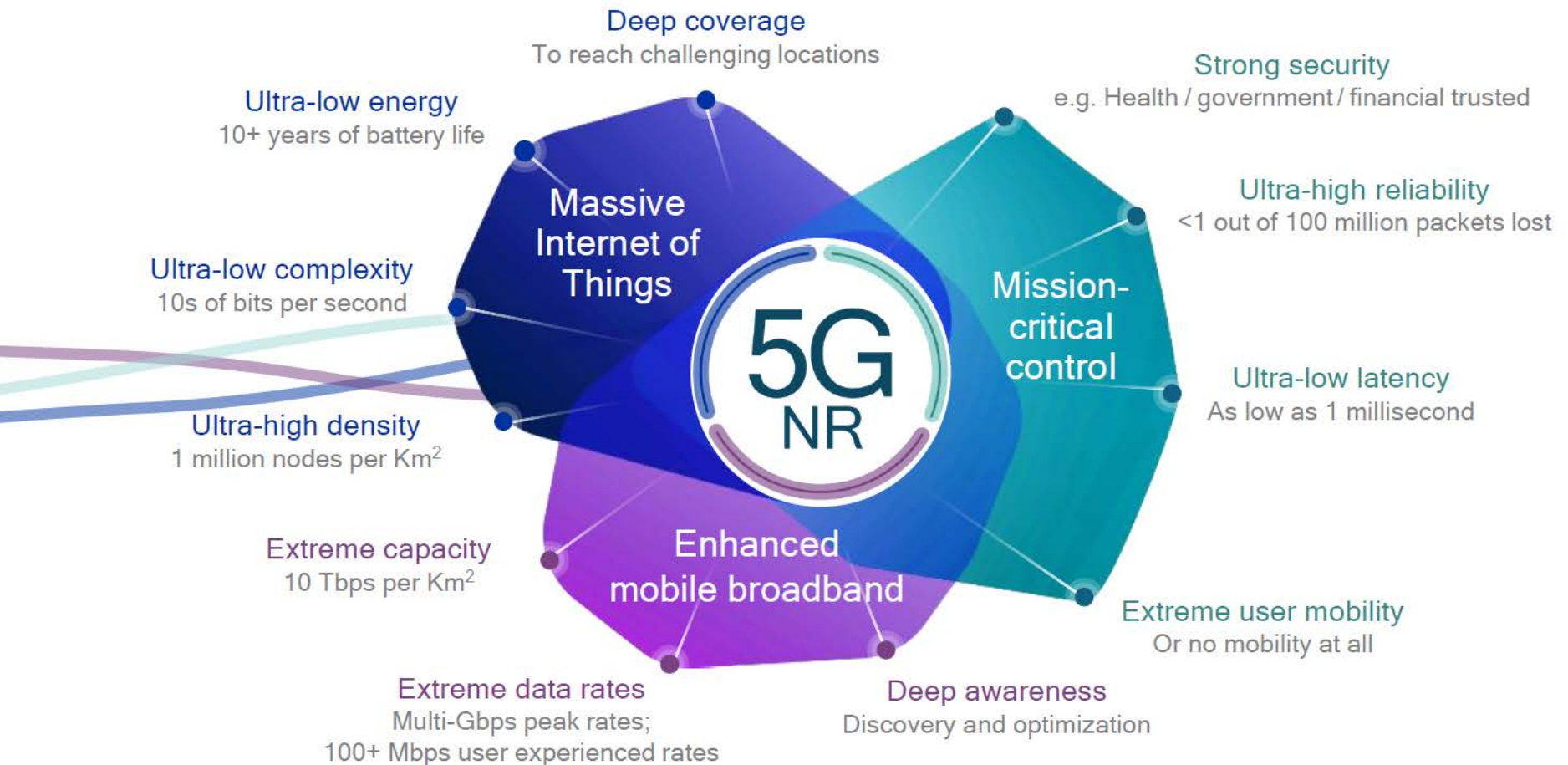
# 5G NETWORKS AND DEPLOYMENTS

- Scalable **5G** deployments with **multi-connectivity**
- Fully leveraging 4G LTE and WiFi investments for a **seamless user experience (QoE)**



5G NR radio access designed to utilize LTE anchor for mobility management (non-standalone) or operate stand-alone with new multi-access 5G NextGen Core Network (NGCN)

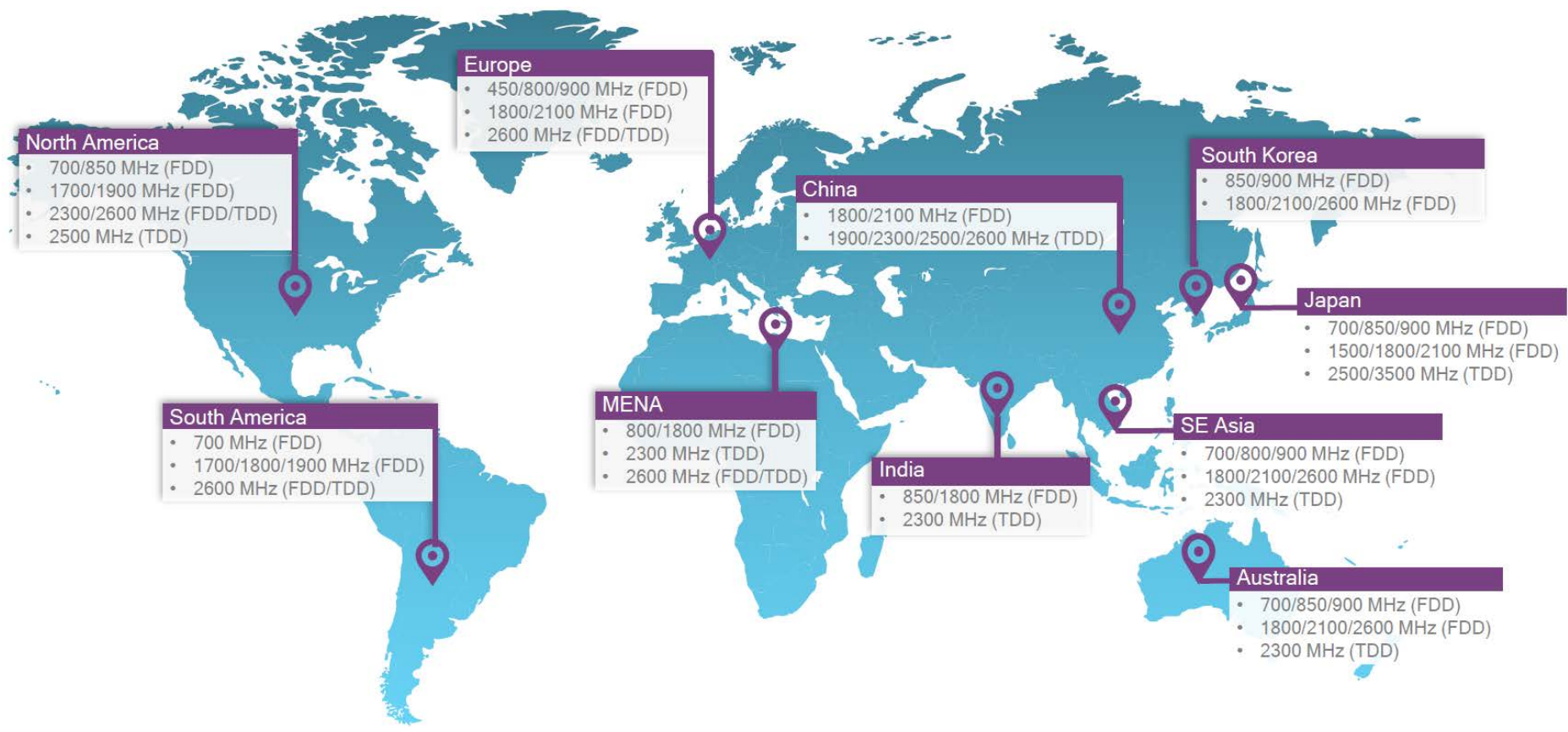
- **Scalability to address diverse services and devices**





# CURRENT (4G LTE) SPECTRUM LANDSCAPE

- Mostly sub-3 GHz with some operators now testing / deploying in 3.5 GHz band (CBRS in the US)







- **New spectrum sharing paradigms**
- Can enable **more efficient utilization** of, and access to, scarce resources
- **Legislation updates** are required

## Licensed spectrum

Exclusive use  
Example: 2.1 GHz



## Shared spectrum

New shared spectrum paradigms  
Example: 2.3 GHz Europe / 3.5 GHz USA



## Unlicensed spectrum

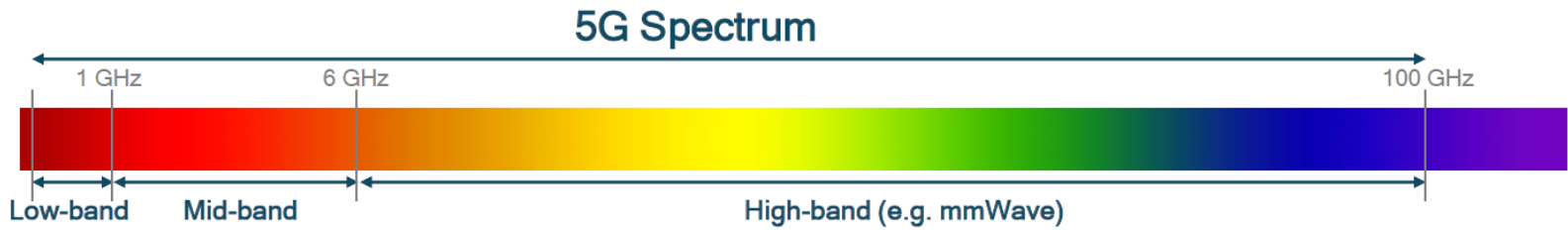
Shared use  
Example: 2.4 GHz global / 5 GHz global





# 5G SHARED SPECTRUM

- The FCC is driving key spectrum initiatives to **enable 5G**
- **Accross low-band, mid-band, and high-band including mmWave**



## Low-band

### Broadcast Incentive Auction

- First stage auction opened up 126 MHz in 600 MHz band, auction failed to close with clearing cost set at \$88.4B
- Second stage auction opens up 114 MHz, auction will begin on 9/13
- Spectrum availability timing aligns with 5G

## Mid-band

### Citizens Broadband Radio Service

- Opening up 150 MHz in 3.5 GHz band
- 3-tier spectrum sharing with incumbents, PAL<sup>1</sup>, and GAA<sup>2</sup>
- CBRS Alliance formally launched to drive an LTE-based ecosystem

## High-band

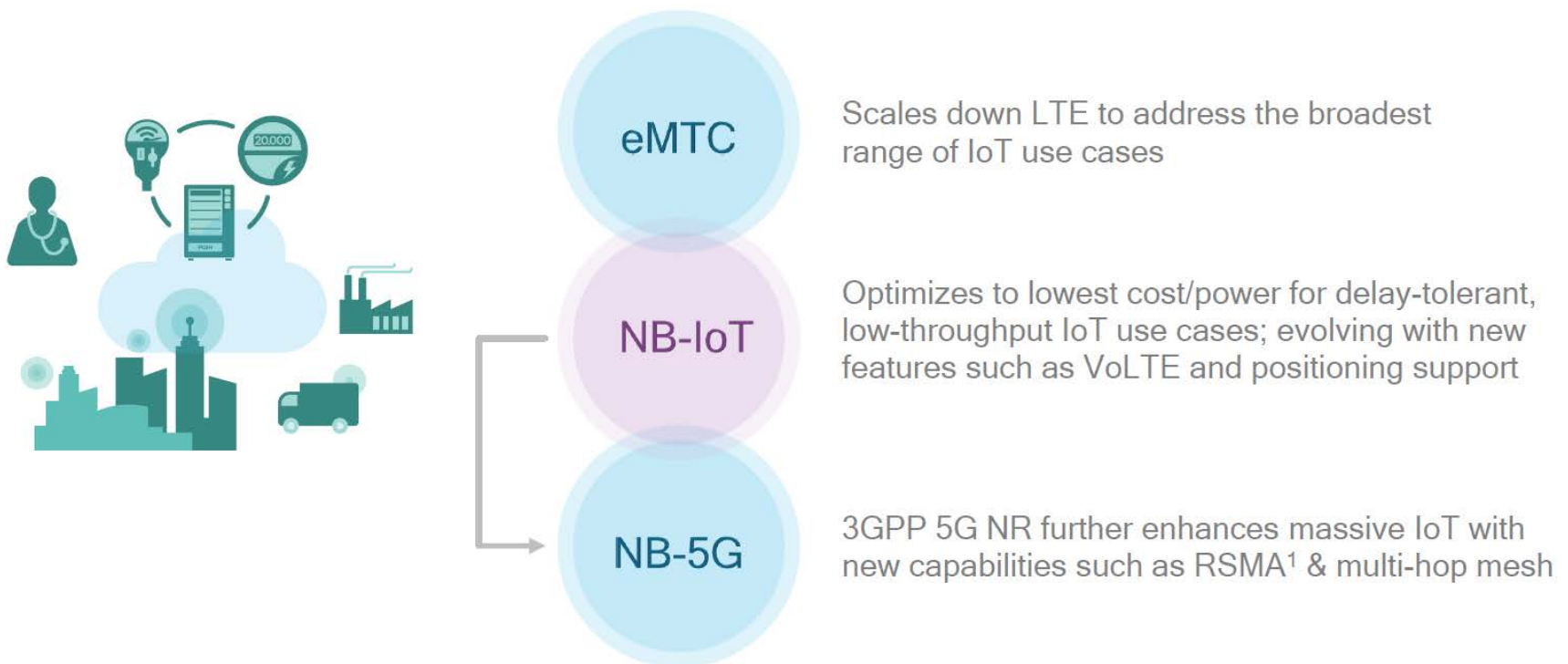
### Spectrum Frontiers Ruling<sup>3</sup>

- Opening up 11 GHz in multiple mmWave bands
- 70% of newly opened spectrum is shared or unlicensed
- Unanimously approved by FCC with additional candidate bands identified for IMT-2020



# 5G APPLICATIONS – MASSIVE INTERNET OF THINGS

- Power **efficient**; Low **complexity**; Long **range**
- Low-Power Wide Area Network (LPWAN) technologies
  - **Unlicensed** frequency bands (e.g., 868 MHz)
    - LoRaWAN, SIGFOX
  - Suitable mostly for **less frequent** transmissions of **small data** size
  - Very **good** radio signal **penetration**
- **3GPP NB-IoT** is continuing to evolve beyond Release 13
  - Standardized cellular-based LPWAN solution

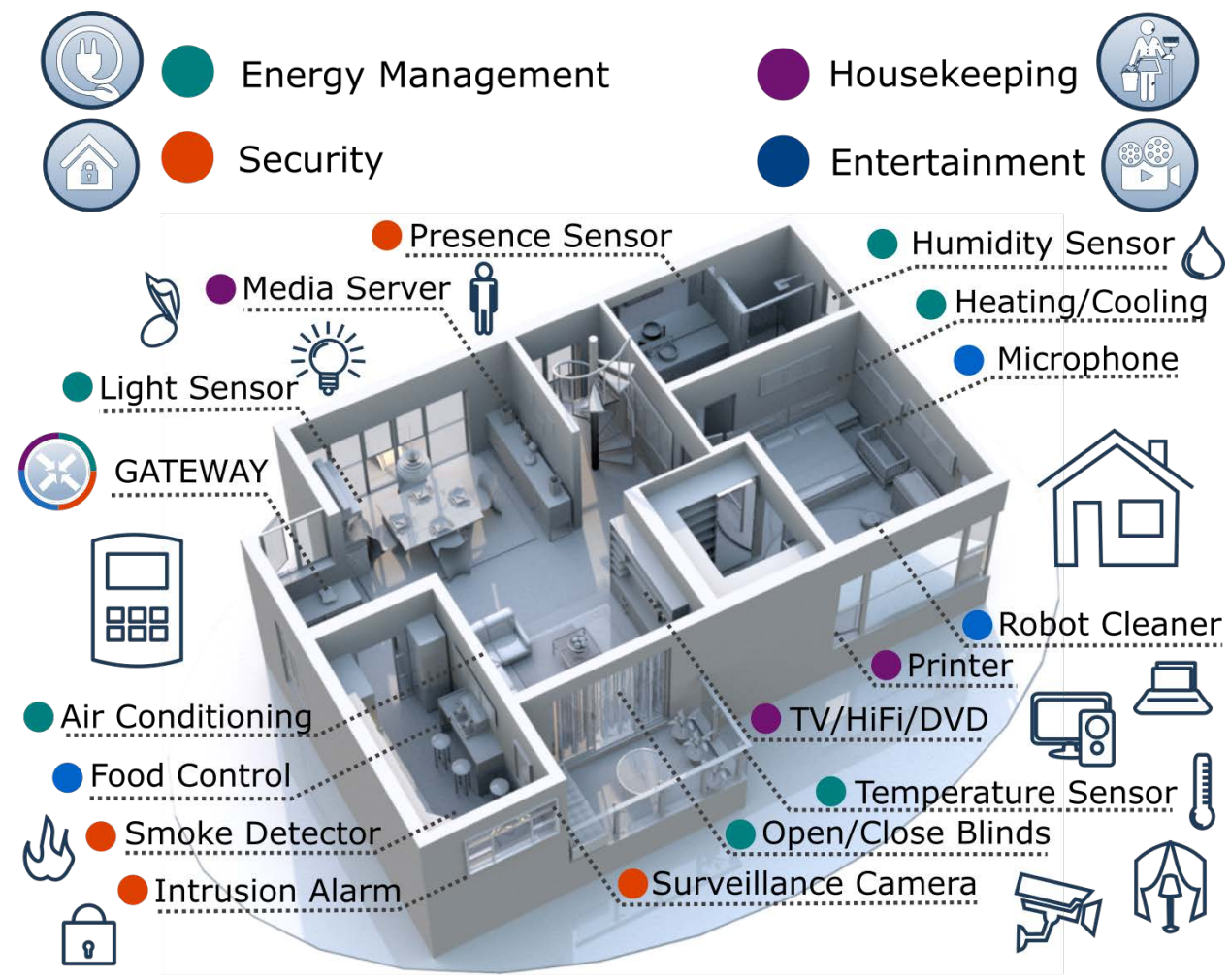






# CONSUMER IoT – SMART HOME

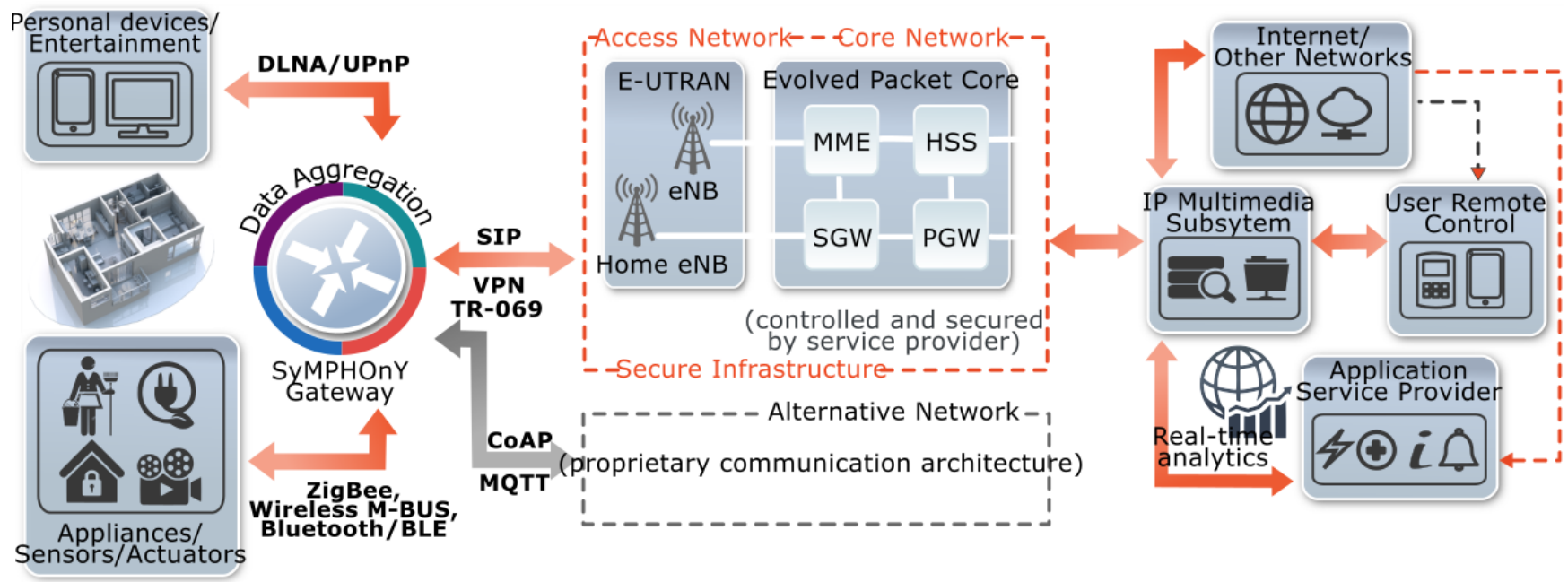
- Constantly growing number of **communication-capable devices** deployed in our homes
  - Across most of the domains of our living
- **High diversity** of (often proprietary) technologies and solutions





# SMART MULTI-PURPOSE HOME GATEWAY (SYMPHONY)

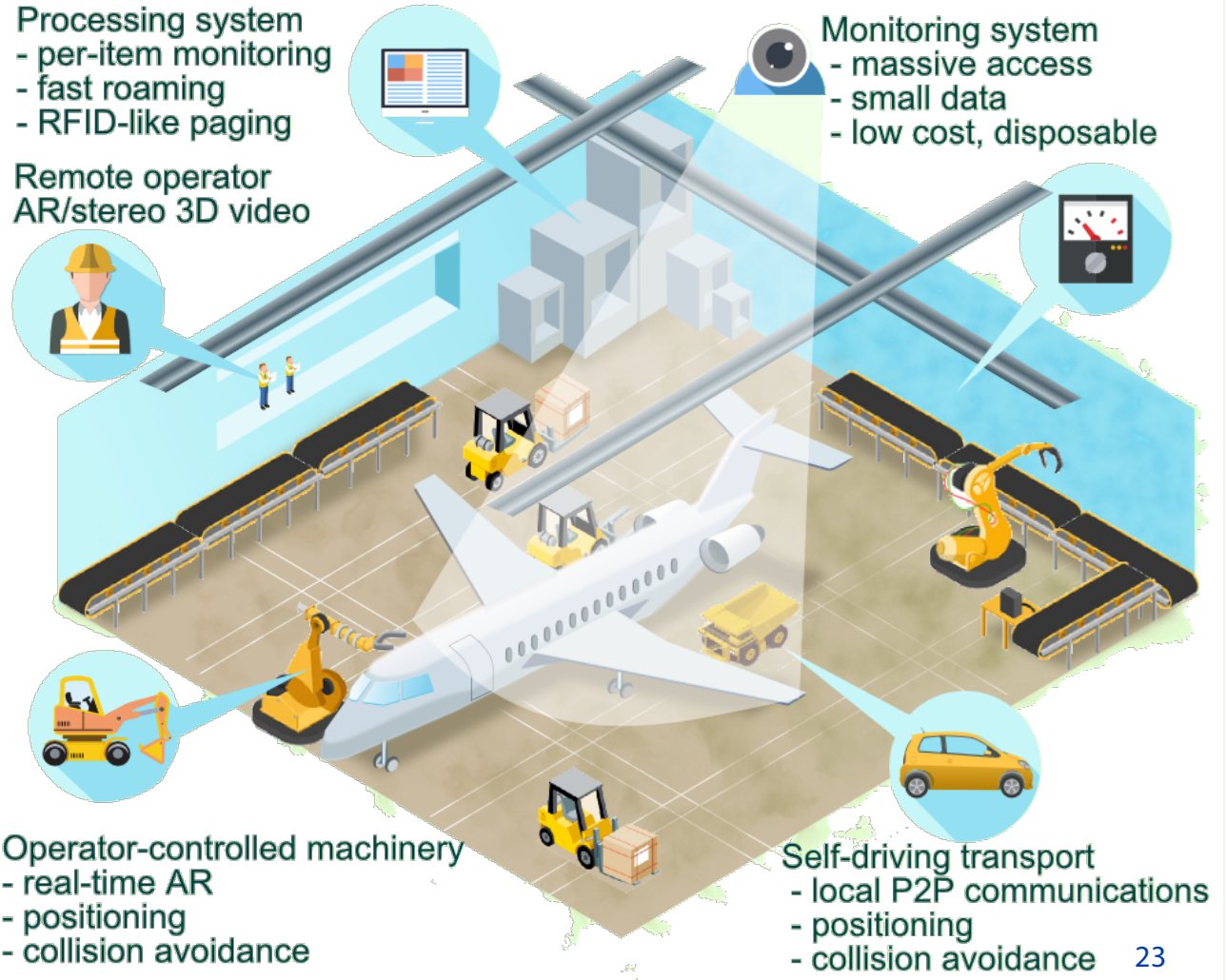
- **Proof-of-concept** project
- **Gateway-centric** smart home system orchestrating a variety of sensors and actuators via different communication technologies
- Cellular connection as main communication channel outside the home
- Interoperability needs to implemented as middleware





# INDUSTRIAL IOT APPLICATIONS

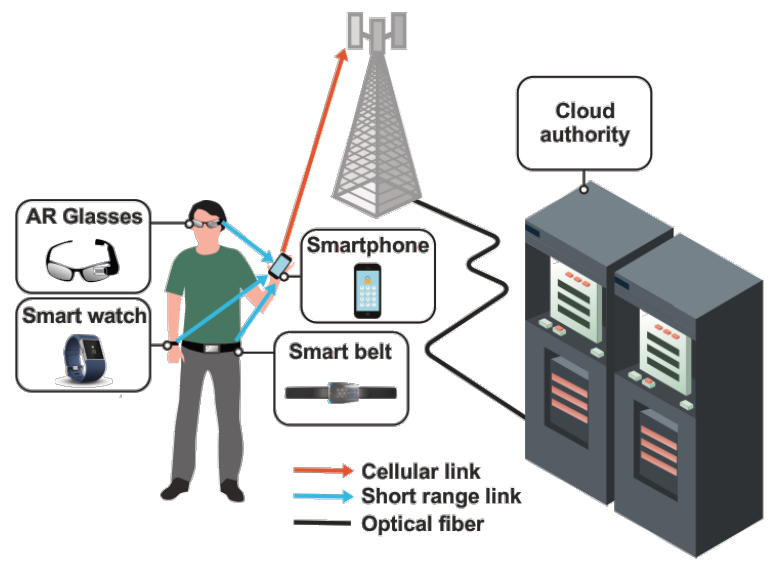
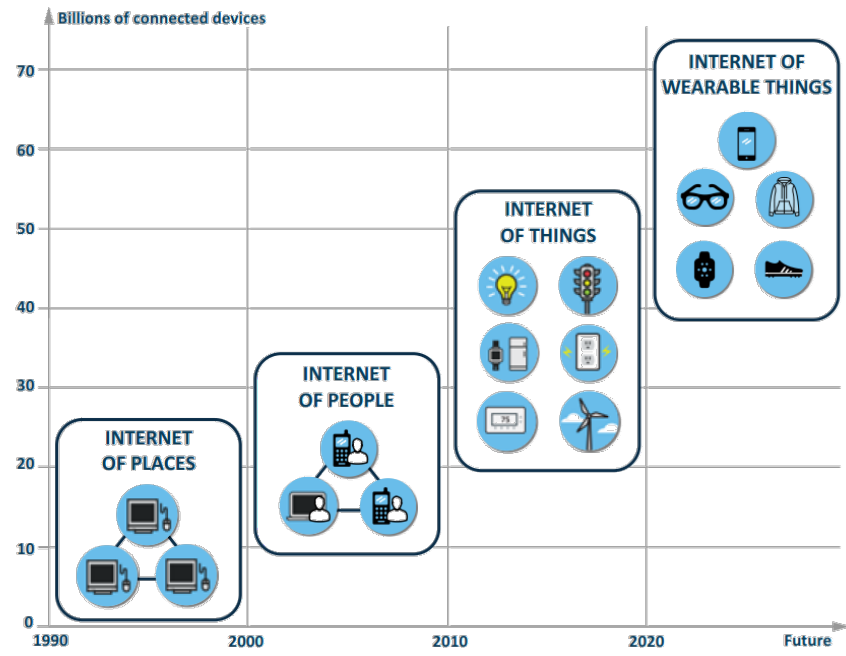
- **Industry 4.0**
  - Digitalization and automatization of all production processes
    - Automotive halls, logistic warehouses
  - Increasing efficiency
  - Reducing costs





# WEARABLES

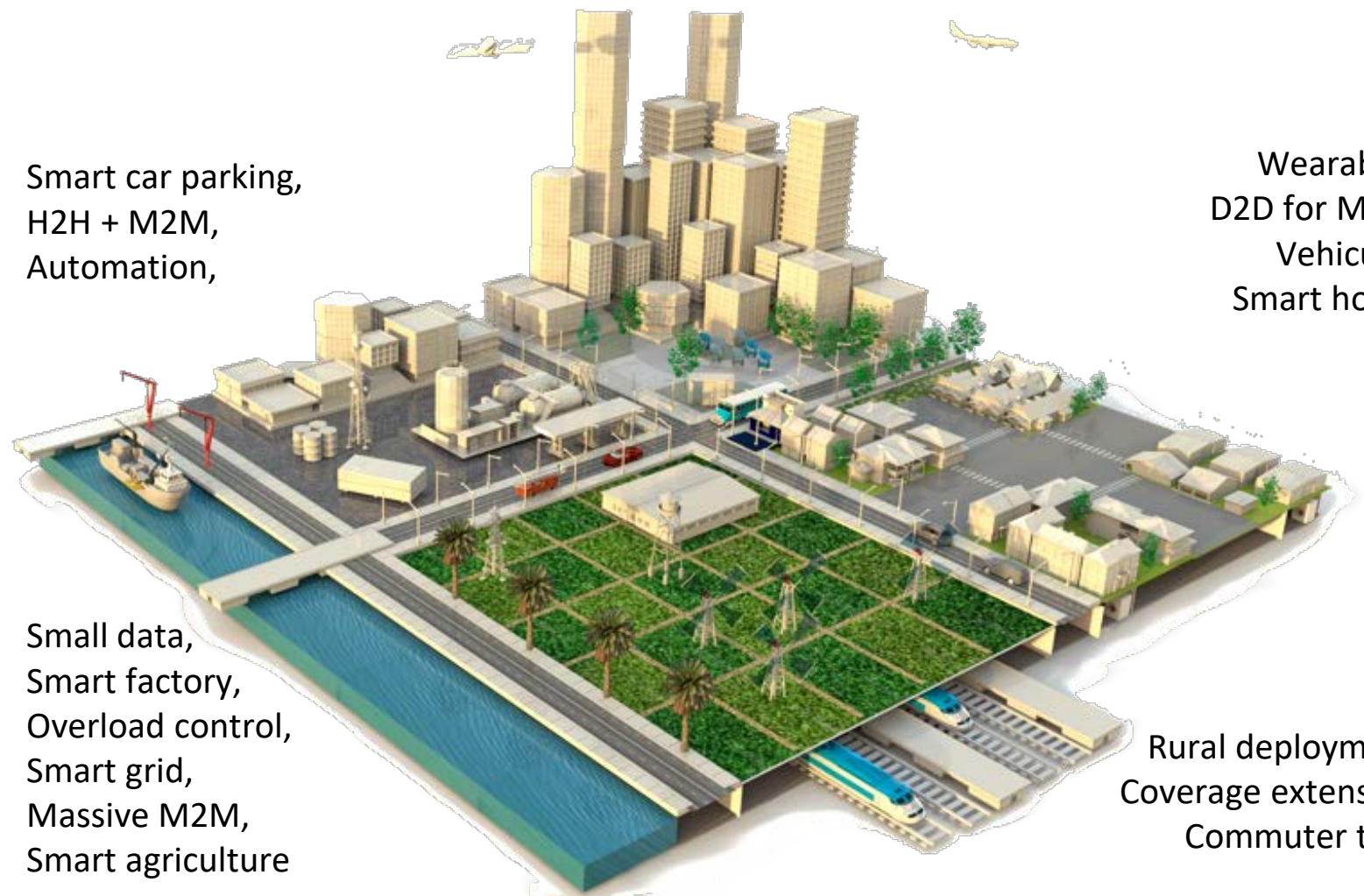
- Emerging IoT segment enabling **cloT** and **iloT** applications as well
  - Electronic appliances (gadgets) worn directly on human body or in its vicinity
- Specific transmission requirements
  - **Up to Gb/s transmission speed**, ultra-low delay, high energy efficiency, **good user experience**
    - Variety of short range technologies
      - mmWave technologies







# VISION OF THE FUTURE – SMART CITIES



Smart car parking,  
H2H + M2M,  
Automation,

Wearables,  
D2D for M2M,  
Vehicular,  
Smart home,

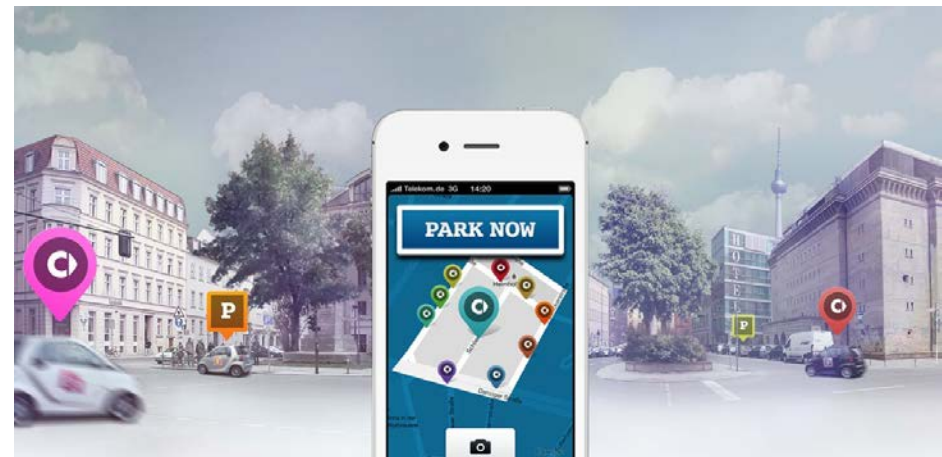
Small data,  
Smart factory,  
Overload control,  
Smart grid,  
Massive M2M,  
Smart agriculture

Rural deployment,  
Coverage extension,  
Commuter train



# SMART CITY – THE KEY CHALLENGES

- Currently, we live in the **world of apps**
- **State-of-the-art technologies** are already mature enough to support novel applications
- True **smart applications** and services should work **without human interaction** and awareness
- Challenges to be solved:
  - Technology interoperability
  - Service integration
  - Proper legislation and policies
  - User experience





# VISION OF THE FUTURE IN NUMBER

# 2020

**4**  
BILLION  
Connected People



**\$4**  
TRILLION  
Revenue Opportunity



**25+**  
MILLION  
Apps



**25+**  
BILLION  
Embedded and  
Intelligent Systems



**50**  
TRILLION  
GBs of Data



Source: Mario Morales, IDC



# SUMMARY

- We are **on the road** and we already know what 5G will be about!
- 5G is coming to change our **way of thinking** about communication technologies
  - Still too **many challenges** and open issues in all aspects to be solved
- **(industrial) IoT** is the main driver for deployment of 5G wireless networks
  - Tactile Internet
  - Augmented / virtual reality
  - Machine learning





# Thank you for your attention.

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